# YEAR PROJECTS AND BACHELOR THESES AT KTIML

Martin Pilát

Martin.Pilat@mff.cuni.cz

# MAIN FIELDS OF YEAR PROJECTS AND BACHELOR THESES

Implementation/experimental and theoretical work, typically related to any of the following topics

- Artificial Intelligence
  - Machine Learning
  - Robotics
  - Planning
  - Games
- Theoretical Informatics
  - Logic SAT
  - Optimizing
  - Algorithms
  - Charts

Thesis topics are often listed after the student has agreed→ don't be afraid to write to someone if you are interested in the topics covered

## MACHINE LEARNING

#### Iveta Mrázová, Marta Vomlelová, Martin Pilát, Roman Neruda

Typically, the application of machine learning methods to some suitable problem

- Data mining, social network analysis (IM)
- Artificial neural, deep learning (IM, MP, RN)
- Probabilistic models, machine learning in general (MV)
- Nature-inspired algorithms (IM, MP, RN)

- Layered neural networks and visualization of their structure (IM)
- Social networks: trend and sentiment analysis (IM)
- Raman Microspectroscopy Data Processing (MP)
- Machine learning tools for Diagnosis of Heart Arrhythmia (MV)
- Exploring the vulnerabilities of real-life AI systems against adversarial attacks (RN)

## **PLANNING**

## Roman Barták, Jiří Švancara

- Finding plans (sequences of actions) to achieve the goal
- Hierarchical planning (planning by decomposition into subtasks)
- Using formal grammars and automata in planning
- Multi-agent planning
- Applications Automatic storage, intelligent intersection, aircraft taxiing, recognition plans/intents

- Path planning for multi-robotic warehouses (RB)
- Planning of container terminals (RB)
- Autonomous junction (RB)
- Reduction-based Solvers for Multi-agent Pathfinding: Comparing Different Models (JŠ)
- Effectiveness of centralised junction planning (JŠ)

## ROBOTICS

#### **David Obdržalek**

Possibility to work directly with HW

Building, controlling robots

#### Simulated environment, applications

Use of robots, e.g. coordinated path finding (Roman Barták)

- Graph-based SLAM on Normal Distributions Transform Occupancy Map (DO)
- Home automatic control system (DO)
- Control system for mobile robot (DO)
- Formula F1:10 (DO)
- Stabilization of a flying drone in a dynamic environment (RB)
- Finding coordinated paths for a group of robots (RB)
- Implementation and monitoring of AR.Drone (RB) plans

# **GAMES**

#### Jan Hric, Vladan Majerech, Martin Pilát

Combinatorial games, puzzles, board games, ...

RP is typically the implementation of a game, BP is then the implementation of an artificial Intelligence

- MCTS for Metro (JH)
- Settlers of Catan (JH)
- Game tree search control (JH)
- Arimaa challenge comparison study of MCTS versus alpha-beta methods (VM)
- Rubik's Cube (VM)

# **OPTIMIZATION**

#### Jiří Fink, Marika Ivanová, Roman Barták

## Energy (JF)

Electricity production and consumption planning

#### Communication networks (MI)

## Logistics (JF, RB)

Transport planning, optimisation of timetables, optimisation of winter maintenance

- Algorithms for the placement of wireless communication systems (JF)
- Optimization of a circulating multi-car elevator system (JF)
- Optimization of delivery problems (JF)
- Planning for Transportation Problems (RB)
- Path planning for multi-robotic warehouses (RB)

# SAT

## Ondřej Čepek, Petr Kučera

- Knowledge representation
- Compression and formula conversions
- SAT solvers
- Problem modelling

Mostly theoretical work with only minor implementation - typically for algorithm verification/experiments

# THEORETICAL COMPUTER SCIENCE

#### Jakub Bulín, Petr Gregor

Discrete Optimization

**Problem Complexity** 

Algorithms

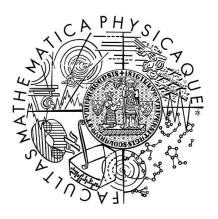
Isormorphism of graphs

Problems on hypercubes

#### Marta Vomlelová

Automata and grammars

- Parity vertex colourings (PG)
- Hamiltonian circles in hypercubes with removed vertices (PG)
- Minimum 0-Extensions of Graph Metrics (JB diploma thesis)



Contact: <a href="https://www.ktiml.mff.cuni.cz/KTIML-21.html">https://www.ktiml.mff.cuni.cz/KTIML-21.html</a>